

HIGH SCHOOL SCORE SHEET – GRADES 10-11-12

JUDGE_					BONUS			REGULAR			DRILL NUMBER			
(PLEASE PRINT NAME)								_						
		1	2	3	4	5	6	7	8	9	10	11	12	13
	1													
Locating Books Drill	2													
Five Calls	3													
2 Points for Each Call	4													
mom	5													
TOTAL														
	6													
Scripture Searching Drill	7													
Five Calls	8													
4 Points for Each Call	9													
TOTAL	10													
TOTAL	1.1													
0, , 0,1 ,; D ;11	11			+										
Steps to Salvation Drill Six Calls	12													
4 Points for Each Call	13 14			+										
4 Forms for Each Can	15													
	16													
TOTAL	10													
TOTAL	17													
What We Believe Drill	18													
Five Calls	19													
5 Points for Each Call	20													
	21													
TOTAL														
Key Biblical Passage Drill	22													
3 Calls	23													
7 Points for Each Call	24													
TOTAL														
Total Regular Points														
Total Bonus Points														
Grand Total Points														

MISTAKES: Participant receives no points (regular or bonus) if he or she....

- 1. Fails to STEP FORWARD within eight seconds.
- 2. Gives an INCORRECT RESPONSE (includes any driller who raises a hand indicating an error)
- 3. Fails to STAND STRAIGHT or keep his EYES ON THE DRILL LEADER until the command "start" is given.
- 4. Steps forward before the *INDEX FINGER* is on the correct reference.
- 5. Fails to handle Bible according to instructions or ABUSES THE BIBLE.

REGULAR JUDGE:

When a participant makes a mistake, write the number (1-5) in the corresponding box on the score sheet.

BONUS JUDGE:

The bonus judge will place a slash mark in the box under the participants' identifying number on the score sheet for the call in which a bonus point has been earned. On each call, one bonus point is scored by the participant who steps out first. If two or more step out at the same time, each receives a bonus point. The bonus judge will watch for mistakes on the ones earning bonus points. If a mistake is made on a call where a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The number of the mistake made should be placed in the box.

HIGH SCHOOL BIBLE DRILL – (grades 10-11-12) TEXAS BAPTISTS GUIDELINES

There are five different calls: BOOK DRILL

SCRIPTURE SEARCHING DRILL STEPS TO SALVATION DRILL WHAT WE BELIEVE DRILL KEY BIBLICAL PASSAGE DRILL

TIME LIMIT PER CALL - 8 SECONDS

BOOK DRILL (5 calls, 2 points per call)

The caller will name a book of the Bible. On the command "Start," participants will look for the book called. After locating the book called, the participant must place his index finger on any verse before stepping forward. When called upon, the participant will name (1) the book that immediately precedes the book called, (2) the book called and (3) the book that immediately follows the book called.

SCRIPTURE SEARCHING DRILL (5 calls, 4 points per call)

Scripture Searching Drills are taken from any part of the Bible. The caller will announce a Scripture reference to be found. On the command "Start," participants must locate the Scripture reference and place their index finger on the verse before stepping forward. When called upon, the driller reads the verse and states the Scripture reference.

STEPS TO SALVATION DRILL (6 calls, 4 points per call)

The purpose of this drill is to help youth recall verses in order to share the plan of salvation with someone. All six verses will be called in the order listed. The caller will state the Scripture reference. On the command "Start," participants must locate the verse and place their index finger on the verse before stepping forward. When time is called, the caller will instruct everyone to close Bibles. When called upon, the driller will recite the verse and state the Scripture reference.

WHAT WE BELIEVE DRILL (5 calls, 5 points per call)

The caller will ask a question taken from the list. On the command "Start," participants must locate the verse that answers the question and place their index finger on the verse before stepping forward. When time is called, the caller will instruct everyone to close Bibles. When called upon, the driller will quote the question asked, recite the correct verses or verses and state the Scripture reference

KEY BIBLICAL PASSAGE DRILL (3 calls, 7 points per call)

The purpose of this drill is for youth to hide longer Key Passages of Scripture in their hearts. The caller will call a title of a Key Biblical Passage. On the command "Start," participants will locate the verses listed for the passage called and place their index finger on any verse listed before stepping forward. When time is called, the caller will ask participants to close Bibles. When called upon, a participant must be able to state the title of the Key Biblical Passage and Scripture reference. After stating the title and reference, the caller will ask the same participant to recite the entire passage.